

**As a Year 5 Artist I will know...****Pattern**

- ✓ that artists create pattern to add expressive detail to art works, for example Chila Kumari Singh Burman using small everyday objects to add detail to sculptures.

Texture

- ✓ how to create texture on different materials.

Tone

- ✓ that tone can help show the foreground and background in an artwork.

Colour

- ✓ that artists use colour to create an atmosphere or to represent feelings in an artwork, for example by using warm or cool colours.

Form/Shape

- ✓ that an art installation is often a room or environment in which the viewer 'experiences' the art all around them.
- ✓ that the size and scale of three-dimensional art work changes the effect of the piece.
- ✓ that a silhouette is a shape filled with a solid flat colour that represents an object.

Line

- ✓ that lines can be used by artists to control what the viewer looks at within a composition, eg by using diagonal lines to draw your eye into the centre of a drawing.



As a Year 5 Artist I can...

Drawing

- ✓ Develop ideas more independently from my own research.
- ✓ Explore and record my plans, ideas and evaluations to develop my ideas towards an outcome.
- ✓ Use a broader range of stimulus to draw from, such as architecture, culture and photography.
- ✓ Apply known techniques, with a range of media, and select these independently in response to a stimulus.
- ✓ Draw in a more sustained way, revisiting a drawing over time and applying my understanding of tone, texture, line, colour and form.

Painting & mixed media

- ✓ Apply paint with control in different ways to achieve different effects, experimenting with techniques used by other artists and applying ideas to my own artworks eg making choices about painting surfaces or mixing paint with other materials.
- ✓ Develop a painting from a drawing or other initial stimulus.
- ✓ Add collage to a painted, printed or drawn background for effect.
- ✓ Explore how collage can extend original ideas.
- ✓ Combine digital effects with other media.

Sculpture & 3D

- ✓ Investigate scale when creating forms in three dimensions.
- ✓ Explore a greater range of materials to create 3D forms eg wire and found materials
- ✓ Plan a sculpture, developing an idea in 2D into a three-dimensional piece.
- ✓ Persevere when constructions are challenging and work to problem solve more independently.

Craft & Design

- ✓ Design and make art for different purposes and begin to consider how this works in creative industries eg in architecture, magazines, logos, digital media and interior design.
- ✓ Extend ideas for designs through sketchbook use and research, justifying choices made during the design process.
- ✓ Research and discuss the ideas and approaches of artists across a variety of disciplines, being able to describe how the cultural and historical context may have influenced their creative work.
- ✓ Discuss the processes used by themselves and by other artists, and describe the particular outcome achieved.
- ✓ Use their knowledge of tools, materials and processes to try alternative solutions and make improvements to their work.

